

Key Concepts of Pattern Recognition

An Introduction to Pattern Recognition



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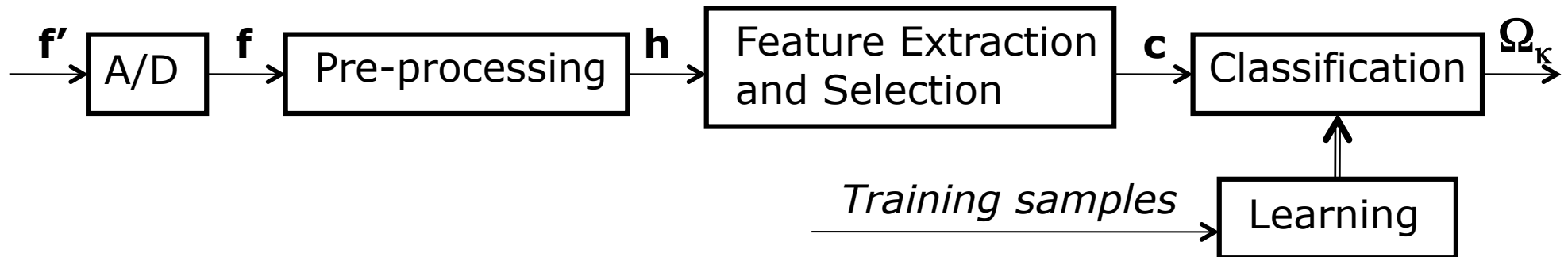
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What is Pattern Recognition?



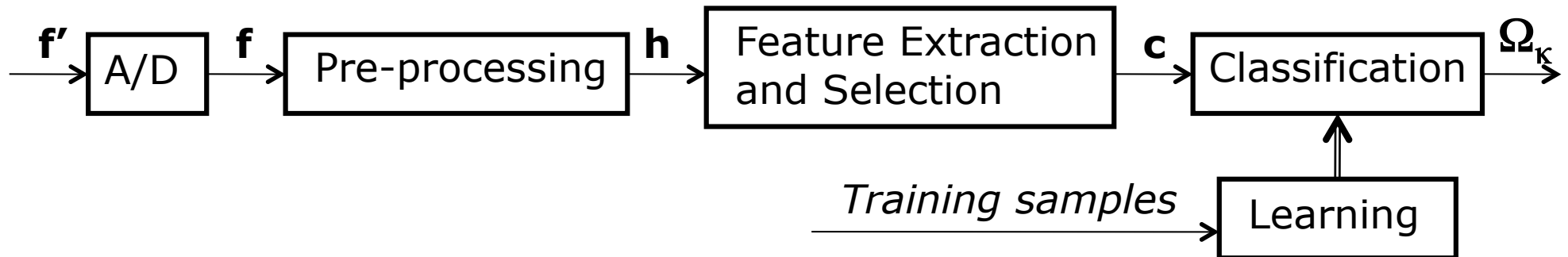
- Definition: Pattern Recognition involves the design of systems that (semi) automatically recognize patterns in sensed data.
- It deals with the mathematical and technical aspects of determining facts from sensor data.
- Thus, the task of Pattern Recognition needs the following components:
 - Sensor
 - Preprocessing Modules
 - Features
 - Classifier

Pattern Recognition Pipeline



- In recognizing a particular pattern, the entire pattern is treated as a single unit. It is assigned as a whole to a particular class Ω_k out of k possible classes Ω_λ , $\lambda = 1, \dots, k$, without consideration to other patterns.
- It is also possible to reject a pattern, i.e. to assign it to a rejection class Ω_0 .

Properties of the PR Pipeline



- Output of module i is input to module $i + 1$.
- Simple system structure.
- Each module can be optimized separately (at least partially).
- The sequence of processing steps is relatively independent of the individual pattern.
- Errors in module i will be propagated to $i + 1$.

Example: Coffee Bean Classification



■ Sensor:

- Color camera

■ Features:

- Color (light, medium, dark)
- Uniformity of color
- Size
- Smoothness
- Position of the crack (center, or off-center)
- Curvature of the crack (wrinkly, straight, curved)



■ Classes:

- Grade 1 (specialty grade)
- Grade 2 (premium grade)
- Grade 3 (exchange grade)
- Grade 4 (standard grade)
- Grade 5 (off grade)

Example: Coffee Bean Classification



■ Sensor:

- Color camera

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- **Weight**



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Example: Coffee Bean Classification



■ Sensor:

- Color camera
- Scale

■ Features:

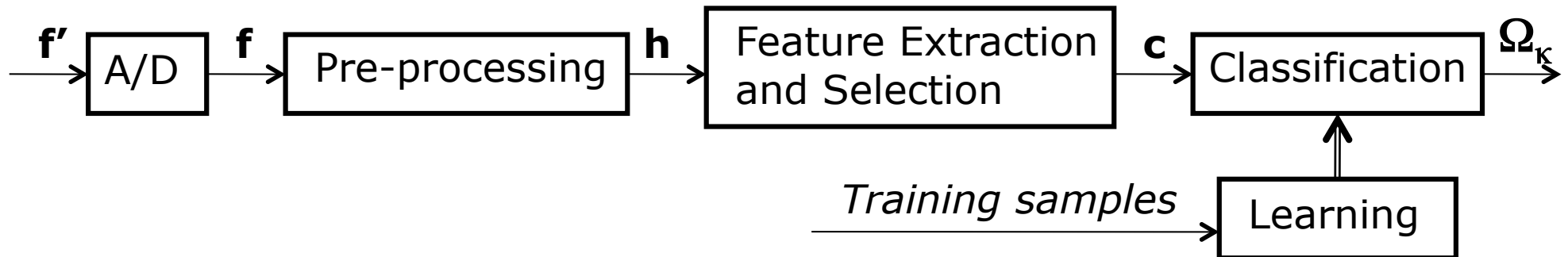
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PR Pipeline Reminder



- In recognizing a particular pattern, the entire pattern is treated as a single unit. It is assigned as a whole to a particular class Ω_k out of k possible classes Ω_λ , $\lambda = 1, \dots, k$, without consideration to other patterns.



1	5	6	7	a	f	h	q	G	O	Q	S
1	5	6	7	a	f	h	q	G	O	q	S
1	5	6	7	a	f	h	q	G	o	Q	S
1	5	6	7	a	f	h	q	G	O	Q	S
1	5	6	7	a	f	h	q	G	O	Q	S
1	5	6	7	a	f	h	q	G	O	Q	s
1	5	6	7	a	f	h	q	G	O	Q	S
1	5	6	7	a	f	h	q	G	O	Q	S
1	5	6	7	a	f	h	q	G	O	Q	S
1	5	6	7	a	f	h	q	G	O	q	S
⇓	⇓	⇓	⇓	⇓	⇓	⇓	⇓	⇓	⇓	⇓	⇓
Ω_1	Ω_2	Ω_3	Ω_4	Ω_5	Ω_6	Ω_7	Ω_8	Ω_9	Ω_{10}	Ω_{11}	Ω_{12}



0000000000
1111111111
2222222222
3333333333
4444444444
5555555555
6666666666
7777777777
8888888888
9999999999



PR on Tea Plants



PR on Speech



- The shown speech signal contains the word chain:
Ich will morgen abend nach Frankfurt
- The recognition of each word and the recognition of the meaning of the entire sentence is part of an automated system for booking train tickets.

On Recognition



- The task of recognition (speech, faces, diseases, animals, etc.) is a difficult task that humans perform exceptionally well.
- According to Z. Pawlak (1991): *Knowledge* is deep-seated in the *classificatory* abilities of human beings and other species.
- Also according to Z. Pawlak (1991): *Classification* on more abstract levels seems to be a key issue in reasoning, learning, and decision making ...



The Postulates of Pattern Recognition

- **Understanding** a pattern by a machine is equivalent to a mapping from the pattern to an internal schema for knowledge representation
- For Pattern Recognition to work we rely on six key postulates:

1. Sample:

We have representative samples for each class

$$f(x) \in \Omega$$

There is no better data than more data!



Postulate 2

2. Features:

Intuitively a feature is a property that we can use to recognize or differentiate units.

Features for finding a face:

Postulate 2



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Intuitively a feature is a property that we can use to recognize or differentiate units.

Features for finding a face:

- eyes
- nose
- mouth

Postulate 2



2. Features:

Intuitively a feature is a property that we can use to recognize or differentiate units.

Features for finding a face:

- eyes
- nose
- mouth

Features for identifying a particular face:

- shape, size, position and color of eyes
- shape, size and position of nose
- shape, size and position of mouth
- hair color
- scars

Postulate 2



2. Features:

A simple pattern has features c_v , $v = 1, \dots, n$, that are characteristic for the class the pattern belongs to.

A classifier is as good as its features

If the features can't describe (don't capture) the difference between O and Q (if we miss the little line at the bottom), then we can't expect the classifier to recognize these two letters as belonging to different classes.

Keep the number of dimensions n low (curse of dimensionality)

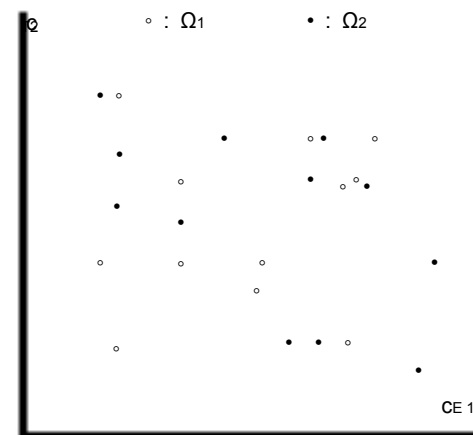
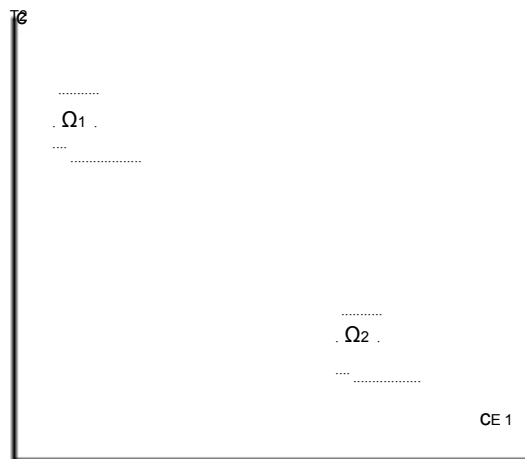
Postulate 3



3. Compactness:

Features of patterns belonging to class Ω_k occupy a compact area in feature space.

For a better differentiation between classes we want low intra-class distance and high inter-class distance

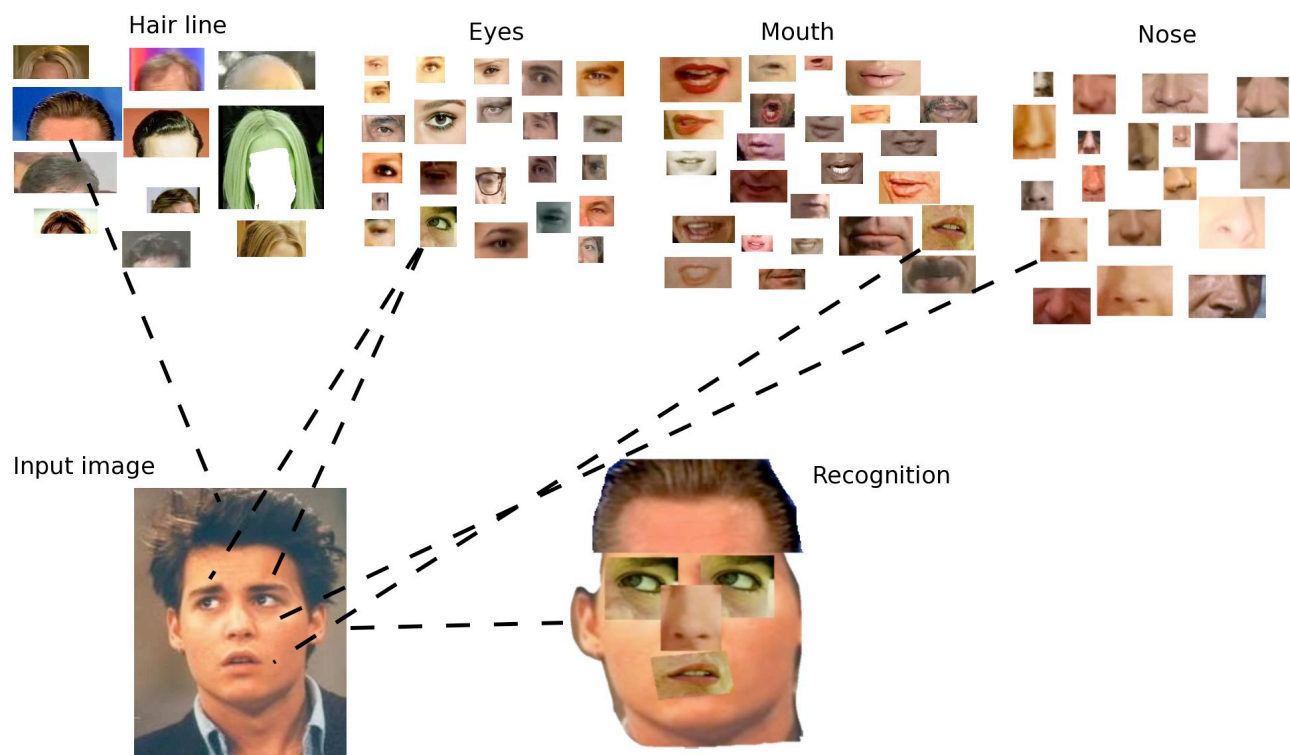


Postulate 4



4. Decomposition:

A complex pattern can be decomposed into smaller parts whose combined presence makes up the pattern.

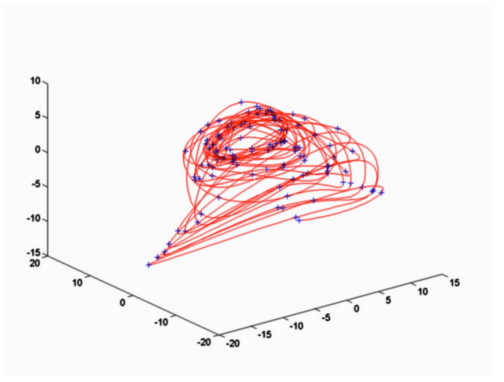


Postulate 5

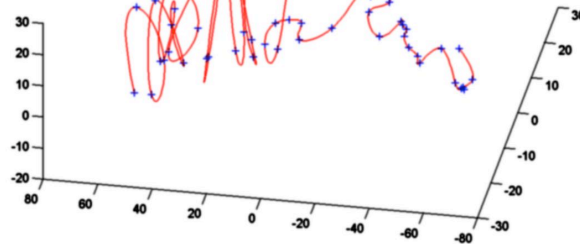


5. Structure:

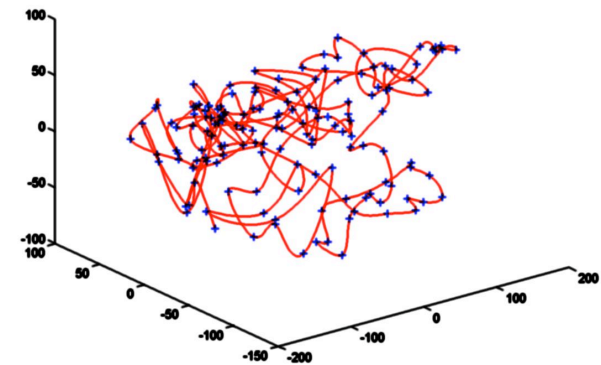
Complex patterns of a specific domain have a certain structure.



Representation of a bird flying. The periodic action of the wings can be clearly seen. As the bird moves towards the camera, its size changes causing a helical structure.



Representation of a bird flying and then gliding. The motion is periodic in the beginning, but the periodicity later stops. This can be seen in the structure of the feature space.



Representation of a water falling in a fountain. The irregularity of the structure in the feature space reflects the lack of regular motion.

Postulate 6

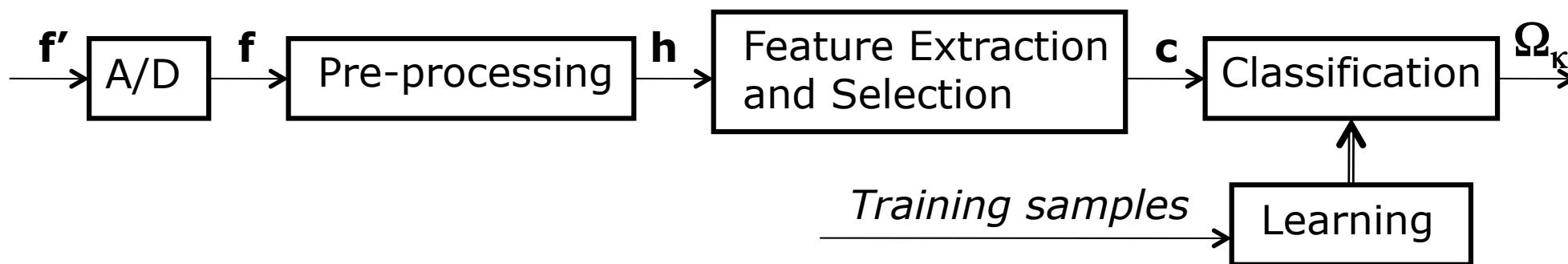


6. Similarity:

Two representations (of patterns) are similar if a properly chosen distance measure is small.

- Pattern recognition is based mostly on postulates: 1, 2, 3, 6
- Computer vision is based mostly on postulates: 1, 4, 5, 6

Pattern Recognition Pipeline



Simple Example



- Very often in Pattern Recognition we have a training set:

$$T = \{(\vec{f}_1, \Omega_{\kappa 1}), (\vec{f}_2, \Omega_{\kappa 2}), \dots, (\vec{f}_m, \Omega_{\kappa m})\}$$

- From such a training set we learn how features (signals) that belong to a particular class Ω_{κ} should look like.
- Given a new feature-vector (signal) we decide that it belongs to the class, which based on our training data, has features (signals) that look the most similar to the new data.

Data Collection



- The first step in a PR system is sensing the environment.
- Data, which is typically in analog form, has to be converted to a digital form so that it can be in a form amenable for further processing.
- There is a very wide variety of what can be used as input in a PR system. It typically depends on the application.
- Selecting the sensor that gives the best quality data at a reasonable cost and speed can be critical in the success of a PR system.

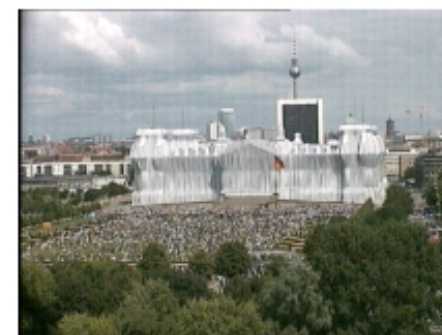


Images: Grayscale 2D data



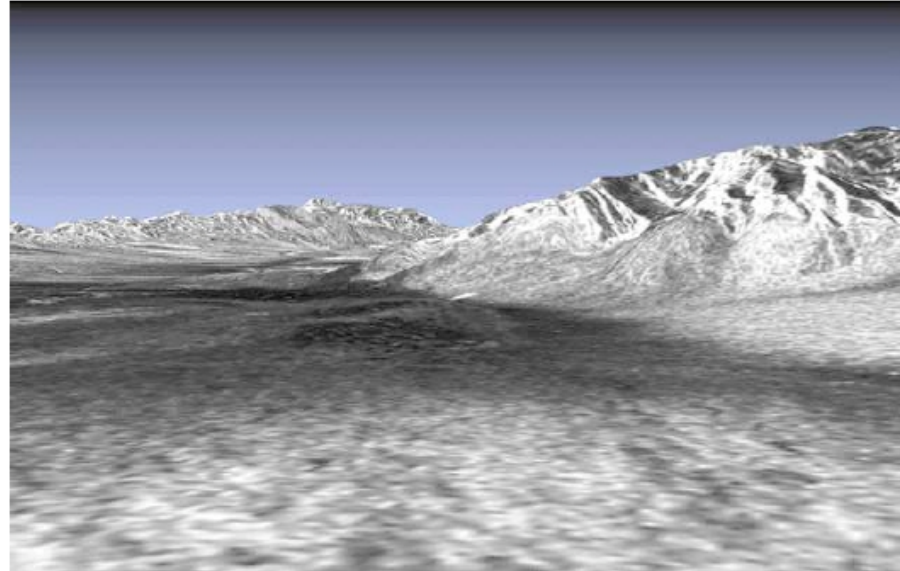


Images: Color Data over Time – 3D Data





Multiple Sensors: Sonar and Color

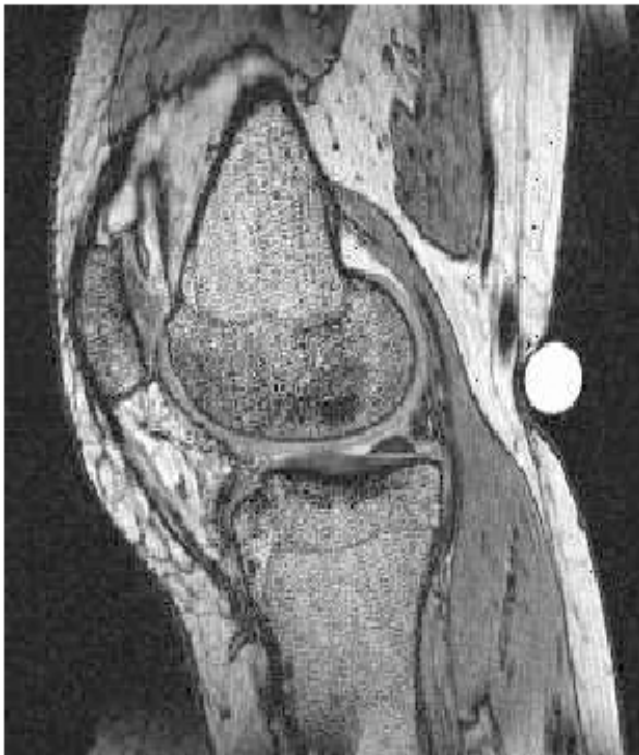




Multiple Images: Color plus X-Ray



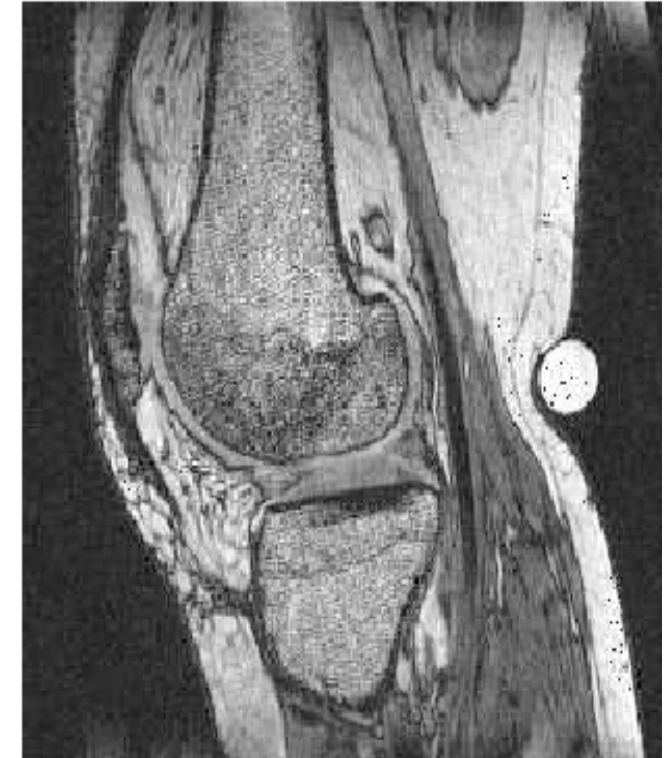
Magnetic Resonance Images: Multiple Slices



Knee slice 16

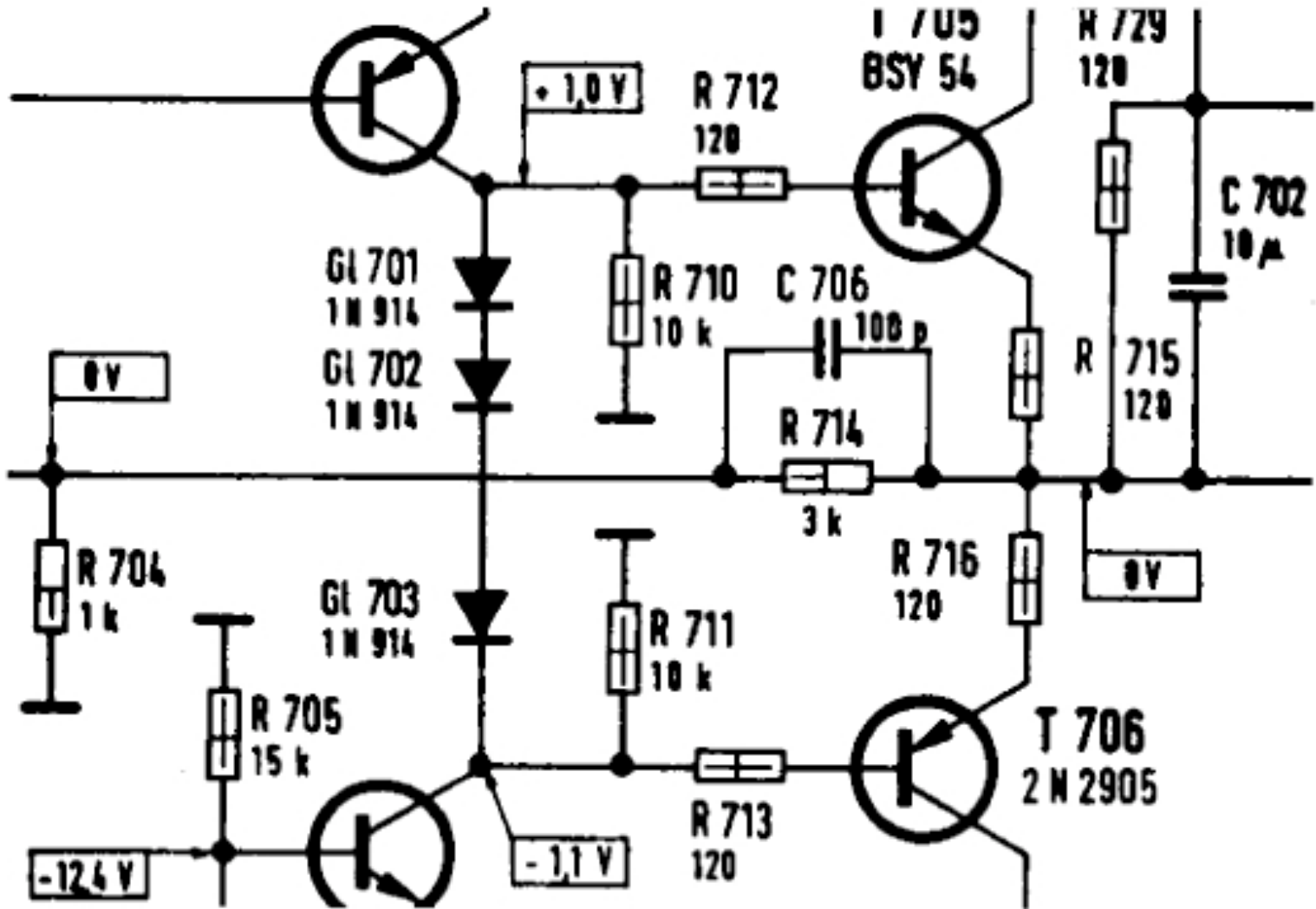
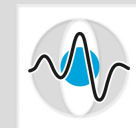


Knee slice 22



Knee slice 34

Schema Images





Seismic Data

